



presents:

Learn Object Oriented Programming the Fun Way – with Alice!

Alice is an innovative 3D programming environment that makes it easy to build interactive virtual worlds and add animations.



If you want to use Alice at home, you can download it from: www.alice.org

The virtual worlds you create in Alice are Java programs, which can include functions, variables, parameters, and recursion. As you build your virtual world by dragging and dropping objects like cars, people, and buildings into a scene, the Alice program writes the Java code for the world. You can program your objects to perform animations by simply clicking and dragging.

This page is also available on the Events page of our website: www.cisters.ca

Let's begin!

Step 1: Open Alice

1. Open the 'Start' menu
2. Select 'Run'
3. Type in 'Alice'
4. Double click 'Alice'

Step 2: Begin a Tutorial

1. Click on 'Tutorial1' from the window pictured on the left
2. Press 'Open'
3. Press 'OK' on the pop-up window
4. Follow the tutorial
5. Select 'Exit Tutorial' when finished
6. You may continue to work with this tutorial or you may choose to try a different tutorial

Step 3: Start a New Tutorial

1. Select the 'Help' menu
2. Select 'Tutorial'
3. Select Tutorial2, Tutorial3, or Tutorial4
4. Press 'OK'

